Architecture Model State of the Art and Open Issues

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Digital Library "Systems" Evolution: Conceptual aspects

From content-centric

 in charge of simply organising and providing access to particular collections of data

... to person-centric

- aiming at providing facilities for communication, collaboration and any kind of user interaction
- ... to person-wide oriented
 - aiming at supporting the whole set of actors working to realise the person-centric systems view, i.e. End-users, DL Designers, DL System Administrators, DL Application Developers

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Digital Library "Systems" Evolution: Pragmatic aspects

The request for Digital Libraries has changed

- enabling tools supporting virtual communities
 - dynamic aggregative nature resulting from a task
 - highly evolving requirements
 - Iimited time-frames
 - limited budget

... invalidating current delivery practices, namely "from-scratch" and ad hoc solutions

Moving DL "systems" development from an art to a discipline

strong and widely accepted models as foundations

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Architecture: a Foundational Concept with Modelling Issues

- to have a uniform and common terminology to describe competing systems at different level of abstractions
 - to help decision makers and stakeholders in judging different solutions
 - to help DL System Administrators in controlling potentially complex systems and making this automatic as much as possible (e.g., monitoring, dynamic deployment)
 - to help DL Application Developers in implementing "standard" solutions that re-use/integrate existing assets and can be re-used/integrated (cross/self-fertilisation)

The aim is to identify the minimal set of unifying concepts (Reference Model), abstract solutions (Reference Architecture), and blueprints (Concrete Architecture) to implement Digital Library "systems"



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A Comprehensive and Programmatic Concretisation Stack



1Inspired by "Reference Model for Service Oriented Architecture 1.0" = 🛌 🛓 📃

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State-of-the-art

Many models exist (even standard), highly heterogeneous in goal and scope

- Architecture of the World Wide Web (W3C)
- Web Services Architecture (W3C)
- Ontologies, e.g. CSO/COSC/COWS, OWL-S, WSMO

... promoted patterns need to be tailored and adapted to the specific context(s) in a systematic way

Current wide-in-scope models in the Digital Library area

- 5S: Streams, Structures, Spaces, Scenarios, Societies
- The DLF Framework
- The DELOS Framework (in progress)

... having different focus on Architectural Models and their concretisation

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Component-oriented Approach

From system theory: the more complex a system is, the more "unknowns" it contains and thus, the harder it is to automate it

- decomposing complex systems into smaller, more manageable ones that are easier to control
- treating the whole system as a composition of its parts

This also happens in software systems development²



²http://www-128.ibm.com/developerworks/webservices/libra**r**y/ar **B**oastyle/index.ht運 のへへ

Component as a new Resource Type



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Reference Architecture(s)

Layers organizing "different" functions



Reference Architecture(s)

Supports component operation



Reference Architecture(s)

Supports component to component cooperation



Reference Architecture(s)

Provides application functions



Reference Architecture(s)

Functional areas group homogeneous functions



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How Many Reference and Concrete Architecture(s)?

	Ref. Model	Ref. Arch.	Conc. Arch.
	(concepts &	(abstract	(blueprint)
	relationships)	solutions)	
Personal	Repository	local &	JDBC
DL		centralised	
	Search	local	JDBC
Large Scale	Repository	remote &	OAI-PMH
DL		distributed	
	Search	distributed	SRU



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Conclusion and Topics for Discussion

A comprehensive and fully-fledged Architectural Framework is a mandatory "tool" to promote and support

- software and systems interoperability
- assets sharing and re-use
- distributed and co-operative development

Open Questions

- Is the Architectural Framework a DL Community need?
- Has the Digital Architectural Framework specific peculiarities w.r.t. an Information System architecture?
- How many classes of Digital Library "systems" exist, i.e. how many Reference and Concrete Architecture need to be addressed?

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Thank you!



Additional slides



The DELOS Resource Model

